Amendments to the Claims:

This listing of claims will replace all prior versions, and listings, of the claims in the application:

Listing of Claims:

1. (Currently Amended) A method of generating a computer generated animation to provide a visual accompaniment to music, comprising:

displaying an animation scene including a plurality of 3D objects;

displaying an object selection screen for allowing a user to select one object currently displayed in said animation scene as a selected object;

providing a video signal from a source external to the computer;

using a video camera to generate the video signal in real time;

displaying a video selection icon;

displaying a face template having facial feature indications and oriented and scaled to match a target object included in the animation, with the feature indications corresponding to similarly oriented regions on the target object;

orienting a video signal image so that an image of a face is aligned with the face template and features of the face are overlaid by feature indications of the template; and

mapping features of the face aligned to feature indications of the template to corresponding regions of the target object;

deforming part of a surface of the target object onto which the features of the face are mapped;

if the user clicks the video selection icon

texture mapping the video signal onto the selected object in the animation scene so that a texture-mapped video signal is displayed on the surface of the selected object; and

altering an appearance of the texture-mapped video signal displayed on the surface of the selected object based on music events and when the luminescence parameter of the video signal passes a threshold.

2.   (Cancelled)

3.   (Cancelled)

4.   (Currently Amended) The method of claim 1 or 3 comprising:

detecting selected events occurring during the playing of the video signal; and

altering the appearance of the texture-mapped video when a selected event is

detected.

5.   (Cancelled)

6.   (Previously Presented) The method of claim 4 comprising:

detecting a selected event in the video signal being texture-mapped.

7.   (Cancelled)

8.   (Previously Presented) The method of claim 4 where said act of altering

the texture-mapped video comprises:

altering an image parameter of the texture-mapped video.

9.   (Previously Presented) The method of claim 4 where said altering the

texture-mapped video comprises:

altering a display palette for the texture-mapped video to cause the texture-

mapped video to appear blocky.

10.   (Previously Presented) The method of claim 4 where said act of altering

comprises:

altering the luminosity of selected areas of the texture-mapped video.

11.   (Previously Presented) The method of claim 4 where said altering further comprises:

elevating a first region of the texture-mapped video when a selected event is detected; and

depressing a second region of the texture-mapped video when a selected event is detected.